

CAMP READ-A-LOT

200+ pages

ROOM TRANSFORMATION



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KEEP SCROLLING FOR A CLOSER LOOK!

Why?

Camp Read a Lot TRANSFORMATION

This classroom transformation pack includes a variety of themed activities to support a fun day of learning! We've done the heavy lifting and included everything you need – from a parent note template to a student completion certificate, and all the fun activities in between!

Need a fun way to end the school year?

Theme days are a fun change from the routine. With this pack, it will be quick and easy to implement with simple prep!

1

2

3

Looking for an affordable celebration?

Between this pack and a trip to the dollar store, you'll have an exciting celebration that isn't rough on your wallet.

Want motivating skill review activities?

All of the activities are tied to standards and designed with review in mind! Students won't even know they are learning and reviewing because it's fun!



PERFECT FOR...

End of year review



Theme days



Read Across America



Class celebration



Room transformation



Making memories





CAMP READ-A-LOT

schedule

Morning Work	<ul style="list-style-type: none"> Camping warm-ups
Reading Lesson	<ul style="list-style-type: none"> “What good reader’s do” anchor chart Read aloud – A Camping Spree with Mr. Magee Comprehension questions Worksheet options: Spin a verb tense, camper cause & effect, vocabulary crossword, sequencing, story elements organizer, my camping trip writing prompt, multiple meanings word search
Small Groups	<ul style="list-style-type: none"> Reading buddy questions
Literacy Centers	<ul style="list-style-type: none"> Bookmarks Write the room camping vocabulary Build a word activity
Brain Breaks	<ul style="list-style-type: none"> Camping brain break videos – QR codes
Math Lesson	<ul style="list-style-type: none"> Indoor measurement activity Outdoor measurement hunt
Math Centers	<ul style="list-style-type: none"> Camping addition task cards Camp trading post money cards Telling time scoot Graphing worksheet
Science	<ul style="list-style-type: none"> Animal tracks activity
Social Studies	<ul style="list-style-type: none"> Camping map skills
Writing	<ul style="list-style-type: none"> Camp memories prompt How to writing – make a s’more, set up a tent, etc.
Art	<ul style="list-style-type: none"> Design your own campsite
Other	<ul style="list-style-type: none"> Bingo game Posters and signs, decoration ideas Parent note, certificate, brag tag, snack note
Management	<ul style="list-style-type: none"> Firefly behavior system

CAMPING DECOR



Camp Read-a-Lot



Camp Blue Water



Camp Evergreen



CAMP Site Checklist
Place a check mark in each box for each camp site that you visit today.

Read-a-Lot
Blue Water
Evergreen
Bookworms
Super S'more
Happy Hikers
Reading Rangers

CAMP SITE Checklist
Place a check mark in each box for each camp site that you visit today.

Camp Read-a-Lot
 Camp Blue Water
 Camp Evergreen
 Camp Bookworms
 Camp Super S'more
 Camp Happy Hikers
 Camp Reading Rangers

Name: _____

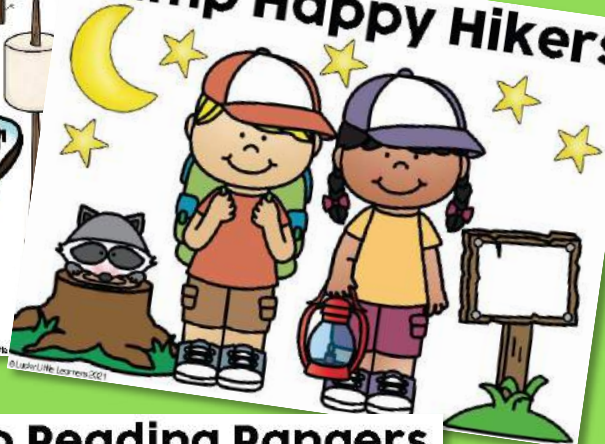
Camp Bookworms



Camp Super S'mores



Camp Happy Hikers



Decoration Ideas

Transform your classroom with these simple & cheap decorations!

Decoration	Tips & Ideas
Tents	Use larger tents, desk, or a play area over a prop on top.
Campfire	Use butcher paper, or a play area over a prop on top.
Lighting	Use lanterns, finger lights.
Camping chairs	Use this as the students who appropriate.
Tablecloths	Drape over desks.
Large totes	Use as "backpacks" and "floats".
Small picnic table	Use for a desk.
Twinkle lights	Hang from stary sky.
Pine trees	Use Christmas trees, create some cardboard.
Hula hoop or plastic pool	Use to represent a pond.
Stuffed animals	These can be used as creatures that love to read.
Sleeping bags, bean bags, or blankets	Use for students to read.



Camp Reading Rangers

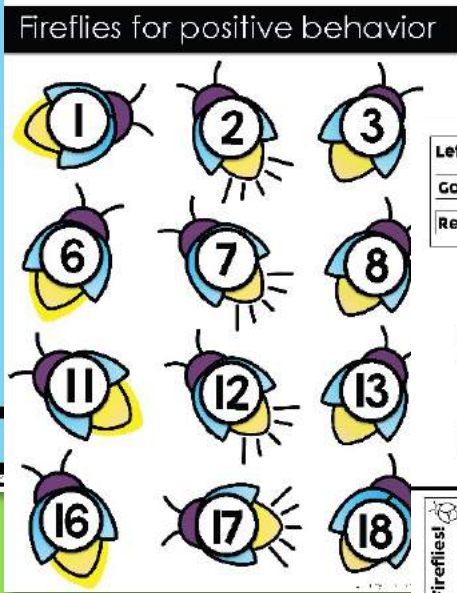
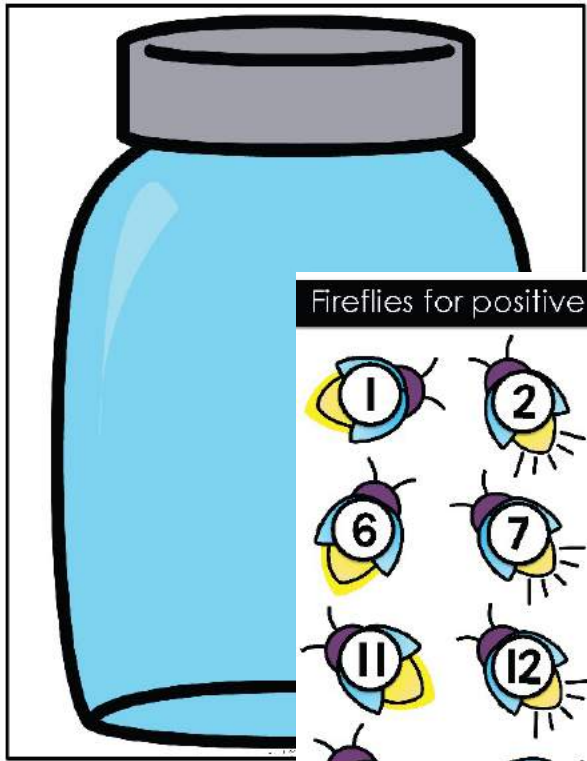


CAMP RULES & GUIDELINES

- Always reading or working while in the camp site
- Do not distract others from doing their best
- Work hard and have fun



BEHAVIOR SYSTEM



Let's Collect Fireflies!


Goal: _____

Reward: _____

Let's Collect Fireflies!

Goal: _____

Reward: _____



Let's Collect Fireflies!

Goal: _____

Reward: _____



Let's Collect Fireflies!

Goal: _____

Reward: _____



Let's Collect Fireflies!

Goal: _____

Reward: _____



Let's Collect Fireflies!

Goal: _____

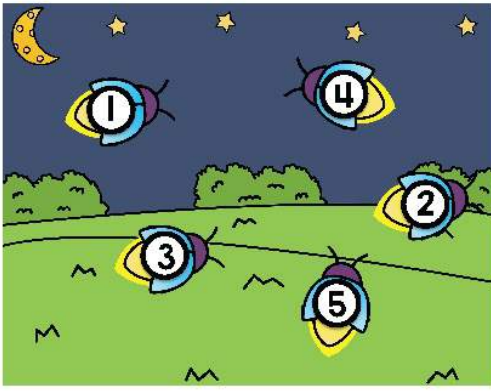
Reward: _____



Let's Collect Fireflies!

Goal: _____

Reward: _____



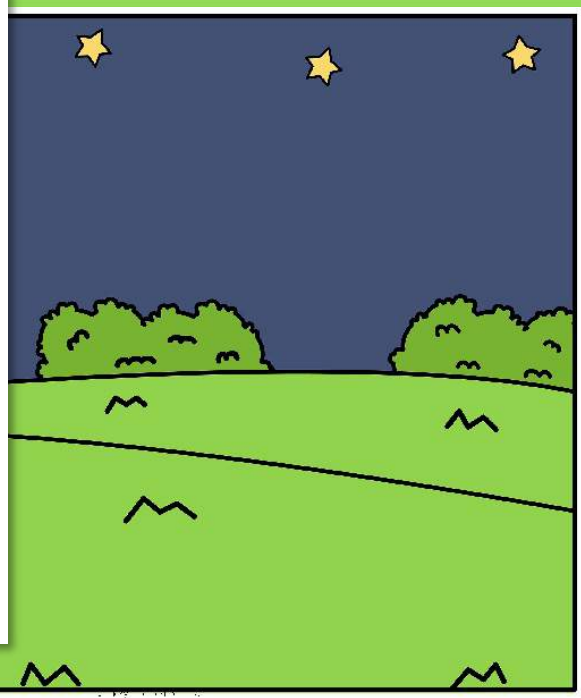
How it Works:

1. The class starts with an empty jar or empty field displayed on the board.
2. Set a goal for total number of fireflies.
3. Set a reward for goal achieved.
4. The class earns fireflies for positive behavior

NOTE: Individual behavior charts included. Students can use a pencil to draw their fireflies on for positive behavior.

Reward Ideas:

1. Extra recess
2. Free Time
3. Sit with a Friend
4. Movie
5. Game



MATH ACTIVITIES



Time-telling activity cards. Each card shows a clock face with a number and an illustration. The cards are numbered #1 through #8.

- #1: 1:00 (Illustration: a smiling sun)
- #2: 10:00 (Illustration: a campfire)
- #3: 1:30 (Illustration: a slice of pie)
- #4: 1:15 (Illustration: a clock face)
- #5: 9:00 (Illustration: a girl standing)
- #6: 12:00 (Illustration: a girl standing)
- #7: 9:30 (Illustration: a girl standing)
- #8: 10:30 (Illustration: a girl standing)

Arithmetic problems with illustrations:

- I** Owl: $24 + 57$
- J** Flashlight: $33 + 18$

Arithmetic problems with illustrations:

- A** Paddle: $35 + 16$
- B** Signpost: $24 + 28$
- C** Tent: $49 + 33$
- D** Paw print: $55 + 18$

Additional problems on the right:

- $59 + 13$
- $45 + 15$

CAMP TRADING POST TASK CARDS

50¢ (Illustration: a lake and trees)

79¢ (Illustration: a tent)

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Name _____

CAMP

Match the cards. Draw for each item.

Print and cut apart each of the task cards. Place the task cards in a basket inside of a camp area. Each student has their own recording sheet. The student will choose a blue card. Then, they will find the green card that matches the value of the blue card. Last, the student will draw the coins on their recording sheet.

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WHICH TOOL WOULD YOU USE TO MEASURE THIS

CAMP READ-A-LOT MEASURING TOOLS

Illustrations of a girl, a magnifying glass, and a boy.

YARDSTICK

RULER

TAPE

Name _____

CAMP READ-A-LOT MEASURING TOOLS

Directions: Write the measurement tool you would use for each object.

HEIGHT OF A BLADE OF GRASS	LENGTH OF A BRICK ON THE SCHOOL	HEIGHT OF A WINDOW
WIDTH OF A BIKE RACK	PERIMETER OF A SQUARE ON THE SIDEWALK	WIDTH OF A STEP ON THE PLAYGROUND
LENGTH OF A STICK	WIDTH OF A DOOR HANDLE	LENGTH OF A LEAF

LITERACY FUN

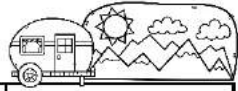



Name: _____

STORY ELEMENTS

Directions: Write about each story element below.

Title:	Characters:	Setting:
Author:		
Beginning:	Middle:	End:

Name: _____

SEARCH THE CAMP

Directions: Read the meanings. Write the word with both meanings. Find the word below.

WORD	MEANING 1	MEANING 2
	The land by a river or lake	Where people keep money
	A pointy edge that could cut	Another word for snail
	A vehicle used to camp	Someone who goes camping
	A storage container	Sudden shock or jolt
	Something sinky	An ordering system
	To fall or stumble	Going to another place
	A connector between two vehicles	To move something with a yank
	To see something	A person investigator

WORD LIST: **camp** **river** **lake** **money** **pointy** **edge** **snail** **vehicle** **camping** **storage** **shock** **ordering** **fall** **stumble** **connector** **yank** **investigator**

READING BUDDY QUESTIONS #1

Directions: Take turns asking questions. Color the lanterns for the questions you ask.

Buddy 1 Buddy 2

READING BUDDY QUESTIONS

Directions: Take turns asking questions. Color the lanterns for the questions you ask.

Name noun, I verb, and I adjective from the story.	What problem?
Can you make a personal connection with this story? What is it?	Explain the story.
If you could change one part of the story, what would you change?	Why good?

READING BUDDY QUESTIONS

Directions: Take turns asking questions. Color the lanterns for the questions you ask.

Name 5 nouns in the story. Is each a person, place, or thing?	Who is the main character?
How is the conflict solved?	What are the main character's traits?
What is the setting in the story?	What are three supporting details that help explain the main idea?

Is this story fiction or non-fiction? How do you know?	Do you like the main character? Why or why not?
How are you and the main character alike? Different?	What is a new word you learned in this story? What does it mean?

CAMP BUDDY BOOK REVIEW

BOOK TITLE: _____ AUTHOR: _____

RATING: ☆☆☆☆☆

SUMMARY OF THE BOOK

FIRST: _____

NEXT: _____

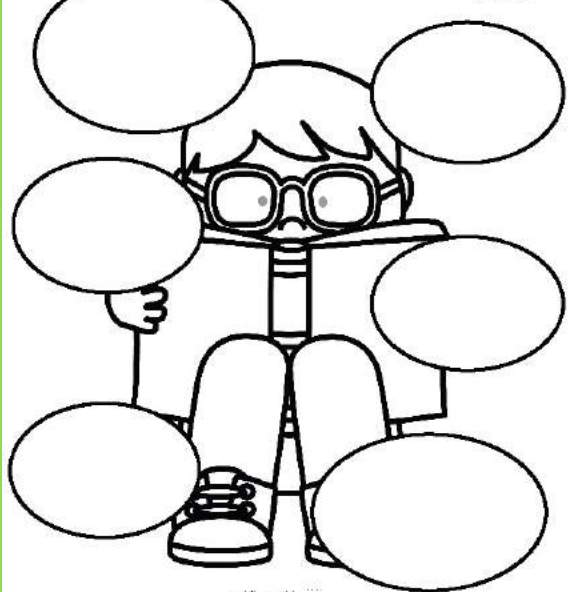
THEN: _____

IN THE END: _____

FAVORITE PART

BOOK REVIEWER: _____

WHAT GOOD READERS DO



HOW TO MAKE A S'MORE

1. _____

2. _____

3. _____

4. _____

5. _____

HOW TO BUILD A CAMPFIRE

1. _____

2. _____

3. _____

4. _____

5. _____

HOW TO SET UP A TENT

1. _____

2. _____

3. _____

4. _____

5. _____

LITERACY CENTERS



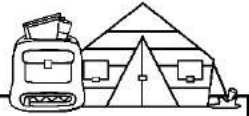
WRITE THE ROOM DIRECTIONS

Write the room to introduce the lantern, canteen, few different words. Board first and cards around recording the vocabulary cards. I have also seen Each student card from the

5	12
6	12

Camp Memories

By _____



Handwriting practice lines for the 'Camp Memories' section.

CAMP MEMORIES

By _____

Handwriting practice lines for the 'Camp Memories' section.

CAMP BLUE WATER

Directions: Cut out the letter tiles. See how many words you can make. Write each word you make.

Word building boxes for 'CAMP BLUE WATER' with letter counts: 2 letters, 3 letters, 4 letters, 5 letters, 6+ letters.

Write a sentence using at least one of the words.

CAMP READ-A-LOT

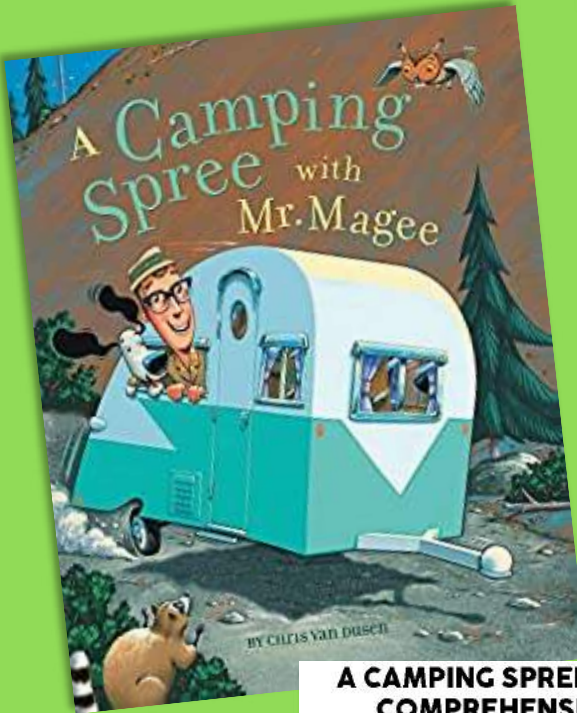
Directions: Cut out the letter tiles. See how many words you can make. Write each word you make.

Word building boxes for 'CAMP READ-A-LOT' with letter counts: 2 letters, 3 letters, 4 letters, 5 letters, 6+ letters.

Write a sentence using at least one of the words.

camp read a lot

READ ALOUD ACTIVITIES



MY CAMPING TRIP

Name: _____

Directions: Draw and write about a camping trip you have taken or a camping trip you want to go on.

	:	AM		:	AM		:	AM
	:	PM		:	PM		:	PM

MY CAMPING TRIP

Name: _____

Directions: Draw and write about a camping trip you have taken or a camping trip you want to go on.

	:	AM		:	AM		:	AM
	:	PM		:	PM		:	PM

MY CAMPING TRIP

Name: _____

Directions: Draw and write about a camping trip you have taken or a camping trip you want to go on.

	:	AM		:	AM		:	AM
	:	PM		:	PM		:	PM

A CAMPING SPREE WITH MR. MAGEE COMPREHENSION QUESTIONS

Who packed the camper?	What did the bear smell?	Where did Mr. Magee and Dee do at the end of the story?
Why did they camp in the backyard?	What was something unexpected on the camping trip?	How did Mr. Magee and Dee get to the mountains?
What does this story remind you of?	What did you learn about Mr. Magee?	How did they cook the hot dogs?

A CAMPING SPREE COMPREHENSION QUESTIONS

Who is going on a camping spree?	How long is the plan to camp?
What do they camp in?	What did Mr. Magee like his view?
Why did the bear crawl under the hitch?	Why did the camper not fall down the waterfall?

SEQUENCING

Directions: Read each event. Cut and glue them in the correct order. Draw a picture for each event.

1	2	3
4	5	6

- Mr. Magee and Dee ate hot dogs.
- Mr. Magee and Dee planned a camping trip.
- A bear pulled the camper by the hitch.
- The camper got stuck in the stream.
- They went camping in the backyard.
- A bear smelled the marshmallows.

SPIN - A - VERB TENSE

Directions: Choose six verbs from the story. Write one in each section of the spinner. Spin the spinner. Write the present, past, and future tenses for the verb. Continue until the verb chart is done.

Why can't you run through a camp site? You can only run, because it's post-ferri!



VERB	PRESENT	PAST

CAMPER CAUSE & EFFECT

Directions: Read an event on a camper. Draw a line to hitch it to the car that lets the effect of the event.

- he bear smelled marshmallows.
- Mr. Magee and Dee felt tired.
- he camper and car got unhitched.
- he bear thought the hitch was a treat.
- there was a big rock in the stream.
- It was a long and crazy day of camping.
- they climbed into the backseats to sleep.
- he bear pulled the camper.
- they went home and camped in the yard.
- It stopped them from going on a waterfall.
- It climbed under the camper to get some.
- he camper rolled into a stream.

MR. MAGEE'S VOCABULARY

Directions: Write the vocabulary word from the story for each number.

- DOWN**
- 1) Animals and plants in an area
 - 2) to bring things together
 - 4) A small stream
 - 6) A small, narrow river
 - 8) A fast part of a river
 - 11) a feel discouraged
- ACROSS**
- 3) A small hill
 - 5) A quick movement
 - 7) a shake or tremble
 - 9) Something grass or stinky
 - 10) Being stuck somewhere
 - 12) A connection between two vehicles
 - 13) Pieces of a dying fire

SCIENCE & SOCIAL STUDIES



CAMPSITE TRACKS

MATCHING TRACKS TO ANIMALS

1. Look at the animal on the card and find the track that matches it.

2. Record the animal, a drawing of the track, and a fact on your answer sheet.

1

armadillo

3

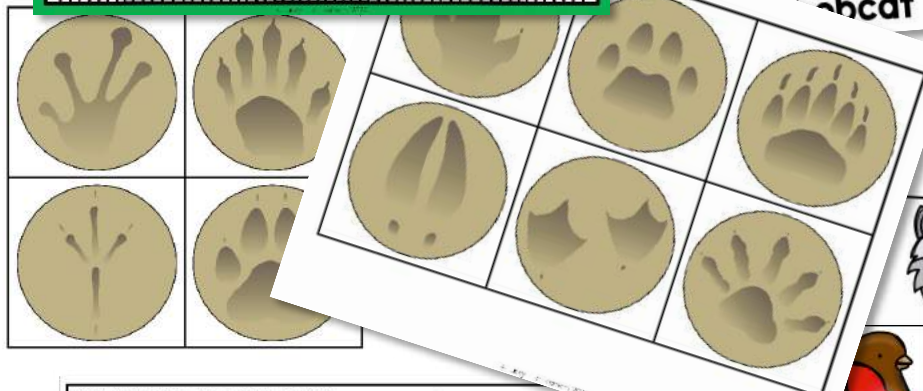
bear

2

bobcat

4

deer



5

frog

6

duck

CAMPSITE TRACKS

MATCHING TRACKS TO ANIMALS

Name _____

Directions: Write the animal name on top of the box. In the box, draw the track. Write a fact below.

1.	2.	3.	4.	5.
FACT:	FACT:	FACT:	FACT:	FACT:
6.	7.	8.	9.	10.
FACT:	FACT:	FACT:	FACT:	FACT:

7

bird

8

opossum

8

raccoon

CAMPSITE DIRECTIONS

Name _____

Directions: Draw the features on the map.

- Draw a river south of the mountains.
- Draw a deer by the trees in the north.
- Color the area west of the line red.
- Draw a fishing pole east of the pond.
- Draw a campfire on the road.
- Color the trees in the south green.
- Draw yourself west of the pond.

MY CAMPSITE MAP

Name _____

Directions: Using the key, draw a map of a campsite.

KEY:

- campfire
- road
- campsite
- tent
- tree
- mountains
- pond

TE MAP

TE MAP

TE MAP

TE MAP

TE MAP

TE MAP

MY CAMPSITE MAP

MY CAMPSITE MAP

MY CAMPSITE MAP

JUST FOR FUN



Congratulations!

successfully **R**

successfully completed a full day of **CAMP READ A LOT**

Date _____

Teacher's Signature _____

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CAMP READ A LOT	CAMP READ A LOT	CAMP READ A LOT	CAMP READ A LOT	CAMP READ A LOT
CAMP READ A LOT	CAMP READ A LOT	CAMP READ A LOT	CAMP READ A LOT	CAMP READ A LOT
CAMP READ A LOT	CAMP READ A LOT	CAMP READ A LOT	CAMP READ A LOT	CAMP READ A LOT

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CAMP BINGO LINGO

Everybody loves bingo! Simply print multiple copies of the blank Camp Bingo Lingo card and picture choices. Then have students cut out 1 choose 24 pictures, and like to cut out all of the my calling cards when small group. If you want your piece Camp many post.

CAMP BINGO LINGO

		FREE!		

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WOULD YOU RATHER

CAMP READ-A LOT EDITION

WOULD YOU RATHER

Camp in a tent? **OR** An RV Camper?

WOULD YOU RATHER

Roast hot dogs? **OR** Roast marshmallows?

SPRINT IN PLACE FOR 15 SECONDS **OR** **ARM CIRCLES FOR 15 SECONDS**

Here's a little snack to reward you for your hard work today and to give you energy to do "s'more" reading!

Here's a little snack to reward you for your hard work today and to give you energy to do "s'more" reading!

Here's a little snack to reward you for your hard work today and to give you energy to do "s'more" reading!

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