

# ADDITION GAMES

## Preview



Reach for the STARS!

Place the pile of cards in the middle. Students take turns taking the first card on top and adding numbers. If the sum is on their game board, must cover it up with a star card. If the sum is not on their board, they must skip their turn. When they finish adding up, the card goes on the player takes his/her turn. Once all cards are used, the cards are mixed up.

FRUITY FRENZY ADDITION

1	7	10	
5	FRUITY FRENZY		
8	Place Cards HERE		
4	7	3	10

Use the spinner to see how many spaces to move their token. Next, they roll a card and add the card number to the number they landed on. If the student can add the numbers, he/she can stay in the new spot. If he/she answers incorrectly, he/she must go back to where he/she was before this turn. The first player to reach the end wins!

FRUITY FRENZY ADDITION

I included 4 different game boards. This way, students can play the game several times and it is never exactly the same!

OW! ADD IT ALL UP!

Place the pile of cards in the middle. Students take turns picking up a card and adding up the numbers. If the sum is on their game board, they must cover it up with the card. If the sum is not on their board, they must skip their turn. The first player to cover up their whole game board wins. If there are no more cards left, the player with the most covered up spaces wins.

1+10 9+9 11+8 10+10 6+3

MONSTER MASH!

Place the pile of cards in the middle. Students take turns spinning the spinner to see how many cards they pick up. They must add up the numbers on the cards and cover up the sums if those sums are on their game board. If the sum is not on their board, they must skip their turn. When they finish adding up the numbers and covering their board, the card goes on the side and the next player takes his/her turn. Once all the cards have been used, the cards are mixed up and players start again with the new pack. The first player to fill up his/her board wins!

MOVE SPACE SKIP A TURN

JUST KEEP SWIMMING!

Place the pile of cards in the middle. Students take turns spinning the spinner to see how many cards they pick up. They must add up the numbers on the cards and cover up the sums if those sums are on their game board. If the sum is not on their board, they must skip their turn. When they finish adding up the numbers and covering their board, the card goes on the side and the next player takes his/her turn. Once all the cards have been used, the cards are mixed up and players start again with the new pack. The first player to fill up his/her board wins!

TAKE ONE CARD TAKE TWO CARDS

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